Kodu Makerspace
Learn to make your own games!

Lesson 5
Questions we’ll answer:

- What are the best parts of working with a partner?
- How can other’s teammates or classmates contribute to a project?
Icebreaker: Tweak your game design review

• What is one thing you can do to make your game more fun?
• What is the second thing you would like to add?
• What is one more thing you could change?
Setting the stage

• Flashy Fishbots?
• Boku’s Amazing Race?
• Air Delivery?
• Roles:
  • Map Reader
  • Driver
Description: This game requires cunning skill to remain in the game.
Progress Check

• Check off the elements completed
• Put a star next to the two ideas you liked most
• List one problem you encountered
Thank you!

See you next time!